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**21) In Figma, design a mobile app interface that prioritizes user connectivity and convenience. Highlight key elements.**

**Aim:**

To design a mobile app interface that prioritizes user connectivity and convenience. Highlight key elements.

**Procedure:**

1. Create a file
2. Add The First Frame
3. Add Shapes
4. Add Text
5. Create The Second Frame
6. Add Prototyping

**Step By Step Procedure :**

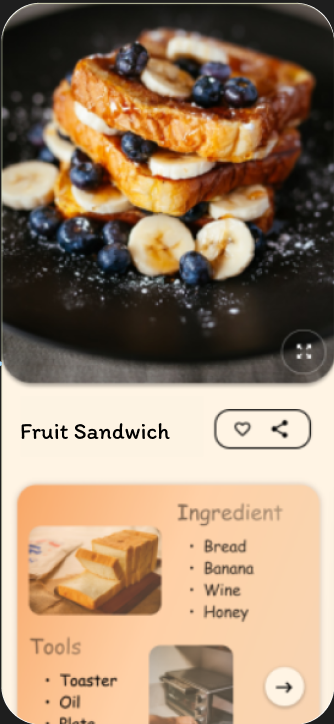
**Interface Of Experiment**

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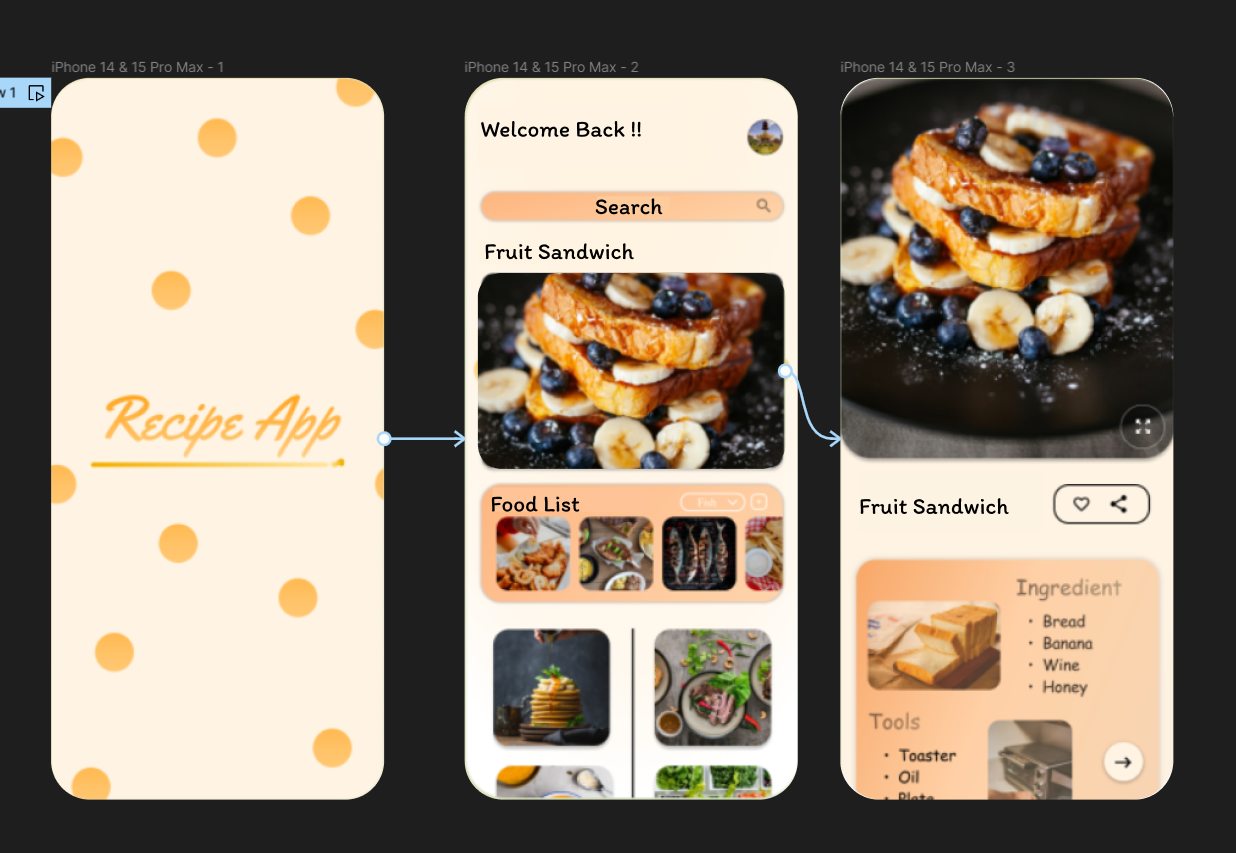
**Menu Page:**

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**Final Step:**

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**Prototype:**

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**Result:**

Hence the mobile app interface that prioritizes user connectivity created and executed successfully.